



# **EMMANUEL JULIAN**

## **CONCEPT ARTIST/ILLUSTRATOR**

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## **EDUCATION**

### **Syn Studio**

*October 2015 to May 2016*

- Attended Syn Studio in order to further my education in creating industry standard concept art and illustration, as well as strengthening my understanding of color theory, composition, mood, lighting and human anatomy.

### **Dawson College – Illustration & Design**

*August 2011 to May 2014* - Diplome d'Etudes Professionel

- Learned a wide range of skills in relation to the fields of illustration, concept art, page layout, graphic design, storyboarding, animation and more.

## **HONORS & AWARDS**

### **Graduation Honours List**

- Award given by the Academic Dean & General Director to students achieving a minimum of an 80% average throughout the entire course of studies at Dawson College.

## **EXPERIENCE**

### **Concept Artist | Mawashi Science & Technology**

*September 2016 to present*

- Tasked with generating a multitude of rough sketches and ideas to inspire the look and function of future products.
- Tasked with creating mood pieces, and fully realized illustrations for both internal and promotional use by the company.
- Collaborating closely with the industrial design and engineering teams; exchanging ideas and iterating upon previous ones; receiving feedback while working closely with project managers;

*all to ensure that the vision of the product is brought to life in a way that is both esthetically pleasing and functional.*

## **Freelance Artist |**

**May 2016 to present**

Worked or currently working as concept artist and illustrator on various projects for different clients.

Client list includes:

- Starno (Concept Art)
- Alderac Entertainment Group (Illustration)
- Paizo Publishing (Character Illustration)
- AptitudeX (concept art)
- Bully by Nature Fitness (Logo Design)
- Landratt LLC (Character Illustration)
- Bon Dieu dans la Rue (Poster Illustration)

## **Graphic Designer | Lady Sandra Home Fashion**

**September 2014 to June 2015**

- Tasked with creating various designs, patterns and art for textile products (comforters, pillows, children's blankets, etc.) as well as package design. Was also in charge of quality assurance on many products received from the manufacturer and entrusted with requesting modifications to any defects in merchandise.

## **SKILLS & WORK ETHIC**

- Fluent in both English and French (Spoken & Written).
- Proficient with Adobe Photoshop & Adobe Illustrator.
- Confident understanding of DAZ.
- Great communication skills & passionate about collaborating with others.
- Always seeking to outdo what has previously been accomplished in my previous work.
- Able to take direction and understand the needs of the art director and the importance of bringing his/ her vision to life.
- Ability to create concepts, designs and illustrations in a timely manner and with a high level of polish.

## **INTERESTS & HOBBIES**

- Soccer – Intercity Level
- Martial Arts – Karate (black belt in Shotokan Kenshukai)
- Traveling
- Co-Founder of Fictionworks (Fictionworks is a collective of artists who meet weekly and take turns as art directors while the other members act as concept artists. We generate new IPs and practice both our skills as digital artists while also simulating the work environment of a studio and work relationship with an art director)

- Great interest for movie and video game industry and entertainment industry in general. Always keeping an eye out for emerging trends and new technologies to work with.